

## Measuring the Learnability of a Parameter in Multi-Layer Perceptron Neural Network

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During the training process of Multi-Layer Perceptron (MLP) not all parameters will learn in the equal proportion; some are more discriminative than others. How network parameters are learning during the training process? The objective analysis of this question has many applications in the neural network, such as network freezing, network pruning, fault tolerance etc.. A method is developed in this research to measure the learning capability of a parameter called as learnability. The learnability is defined as the contribution of that parameter to reduce the network error as it undergoes training. The association between surface of performance index and learnability is studied. On the steeper regions, the learnability is higher than on the flatter regions of the surface. Further studies are carried out by removing a parameter based on learnability from a trained network. On removal of a parameter with higher learnability has drastically affected the Mean Square Error (MSE) and classification rate. On the other hand, a parameter with a lower learnability has least impact on MSE and classification rate of a trained network. In this research, the learnability measurement is applied on network freezing and network pruning to improve the performance of MLP network.

**Keywords :** Freezing, Learnability, Multi-Layer Perceptron, Pruning.

### 1. INTRODUCTION

Artificial Neural Network (ANN) is a biologically inspired model. Among the ANNs the backpropagation neural network (also called a Multi-Layer Perceptron (MLP)) is the most widely used network. There are many applications of MLP in the area of pattern recognition, computer vision, speech recognition and speech synthesis [1], *etc.*. To name a few, handwriting recognition [2][3], speech recognition [4][5], product inspection[6], optimization of computation [7], forecasting [8], fault detection [9], medical diagnosis [10][11] *etc.*. The MLP consist of a number of highly interconnected computing units, called neurons or nodes. Each unit receives inputs from other units in the network, or

from the outside world and calculates an output based on these inputs. Associated with each connection (sometimes called a synapse) between the units is a weight. Each neuron has a bias associated with it. Typically, an architecture is chosen and the network undergoes training process to reduce the network error or performance index. As training progresses from initial weight and bias values, the network parameters such as weights and biases are updated according to the learning algorithm to reduce the performance index [12]. Not all the network parameters equally learn the input-output mapping. Some parameters would hold more discriminating capability while others are not so effective. It is interesting to investigate how the network parameters are

the input-output mapping, some hold higher discrimination than others. In this research a method is developed to measure the learning capability (called as learnability) of a network parameter. Investigations are carried-out on the association of learnability and performance index's surface. It is found that learnability factors of parameters on the steeper region are higher than on the flatter region. Further, the behavior of learnability of several parameters during the training process is analyzed on MNIST handwritten database. In addition, the effect of removing a parameter based on learnability from a trained network is studied. It is observed that, the parameter having higher learnability has the more impact on MSE and classification rate of a network. In this research, learnability measurement has been applied on two important problems: network freezing and network pruning. The network freezing is one of the methods to improve the training time. It involves identifying the parameters whose learnability is low and freezing of these parameters from the training. Once parameters are frozen, they will not participate in the training process. The network pruning is the method to improve the generalization performance by eliminating least significant parameters based on the learnability. Several experiments are conducted on feedforward neural network trained with backpropagation learning algorithm on MNIST handwritten numeral database. The network freezing and pruning results are compared with standard feedforward neural network where no freezing or no pruning is performed. The experimental results show better performance in terms of reduction in training times and improvement in classification rates and mean squared errors.

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